

PYTHON

CHEATSHEET

Every syntax explained – Types · Strings · Lists · Dicts · Classes · Async · Decorators · and more

188 entries · 15 categories

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▶ DATA TYPES

\$ int, float, str, bool
Core scalar types

\$ list, tuple, dict, set
Core collection types

\$ frozenset, bytes, bytearray
Immutable set / byte sequences

\$ NoneType (None)
Represents the absence of a value

\$ type(x)
Return the type of object x

\$ isinstance(x, int)
Check if x is an instance of int

\$ int('42') float('3.14')
Type casting from string

\$ str(42) bool(0) list((1,2))
Cast between types

\$ complex(2, 3) # 2+3j
Complex number literal

\$ x: int = 10 # type hint
Variable with type annotation

▶ STRINGS

\$ f"Hello {name}!"
f-string interpolation (3.6+)

\$ "{}".format(value)
str.format() interpolation

\$ s.split(",") s.split()
Split on delimiter or whitespace

\$ ", ".join(["a","b"])
Join iterable with separator

\$ s.strip() s.lstrip() s.rstrip()
Strip leading/trailing whitespace

\$ s.replace("old", "new")
Replace all occurrences

\$ s.find("sub") s.index("sub")
Find index; index raises if missing

\$ s.startswith("hi") .endswith()
Prefix / suffix check → bool

\$ s.upper() s.lower() s.title()
Case conversion methods

\$ s.encode("utf-8") b.decode()
Encode str→bytes / decode bytes→str

\$ """multi\nline"""
Triple-quoted multiline string

\$ r"C:\\Users\\name"
Raw string – backslashes literal

\$ s[1:5] s[::2] s[::-1]
Slice: start:stop:step

\$ s.zfill(5) s.center(10, '-')
Pad / center string

\$ s.isdigit() s.isalpha()
Character-class test methods

▶ LISTS

\$ lst.append(x)
Add x to end of list

\$ lst.extend([x, y])
Append all items from iterable

\$ lst.insert(i, x)
Insert x at index i

\$ lst.remove(x)
Remove first occurrence of x

\$ lst.pop() lst.pop(i)
Remove & return last / index i

\$ lst.sort() lst.sort(reverse=True)
Sort list in-place

\$ sorted(lst, key=len)
Return new sorted list

\$ lst.reverse() reversed(lst)
Reverse in-place / iterator

\$ lst.index(x) lst.count(x)
Find index / count occurrences

\$ lst.copy() lst[:]
Shallow copy of list

\$ [x*2 for x in lst if x > 0]
List comprehension with filter

\$ lst[1:4] lst[-3:] lst[::2]
Slice list

\$ zip(a, b) list(zip(a,b))
Pair elements from iterables

\$ enumerate(lst, start=1)
Index+value pairs

\$ *a, last = lst # unpack
Extended unpacking

▶ DICTIONARIES

\$ d.get(key, default)
Safe lookup with fallback

\$ d.update({"k": v})
Merge another dict in-place

\$ d.keys() d.values() d.items()
Views of keys / values / pairs

\$ d.pop(key) d.pop(key, default)
Remove key and return value

\$ d.setdefault(key, default)
Set if missing, always return val

\$ {k: v for k,v in d.items()}
Dict comprehension

\$ d1 | d2 d1 |= d2
Merge dicts (3.9+)

\$ from collections import defaultdict
Dict with default factory

\$ from collections import OrderedDict
Dict that remembers insertion order

\$ d.clear() len(d)
Clear all items / count keys

\$ key in d key not in d
Membership test

\$ dict.fromkeys(["a","b"], 0)
Create dict from key list

▶ SETS

\$ s.add(x)
Add element x to set

\$ s.remove(x) # KeyError if missing
Remove x; raises if absent

\$ s.discard(x) # safe
Remove x silently if missing

\$ a | b a.union(b)
Union – all elements

\$ a & b a.intersection(b)
Intersection – common elements

```
$ a - b a.difference(b)
Difference - in a, not in b
```

```
$ a ^ b a.symmetric_difference(b)
Elements in a or b, not both
```

```
$ a.issubset(b) a <= b
Check if a b
```

```
$ a.issuperset(b) a >= b
Check if a b
```

```
$ {x for x in lst if x > 0}
Set comprehension
```

```
$ frozenset([1, 2, 3])
Immutable set (hashable)
```

► CONTROL FLOW

```
$ if x > 0: ... elif x==0: ...
Conditional branching
```

```
$ else: ...
Default branch of if/elif
```

```
$ for item in iterable: ...
Iterate over iterable
```

```
$ for i in range(start, stop, step):
Iterate with numeric range
```

```
$ while condition: ...
Loop while condition is true
```

```
$ break # exit loop
Exit enclosing loop immediately
```

```
$ continue # next iteration
Skip to next iteration
```

```
$ pass # placeholder
No-op statement placeholder
```

```
$ match cmd: case "quit": ...
Structural pattern matching (3.10+)
```

```
$ val = x if condition else y
Ternary / conditional expression
```

```
$ if (n := len(lst)) > 10:
Walrus operator := (3.8+)
```

```
$ for i, v in enumerate(lst): ...
Loop with index and value
```

```
$ for a, b in zip(x, y): ...
Loop over paired iterables
```

► FUNCTIONS

```
$ def greet(name): return f"Hi {name}"
Define a function
```

```
$ def f(*args): ...
Accept any positional args as tuple
```

```
$ def f(**kwargs): ...
Accept any keyword args as dict
```

```
$ def f(a, b=10): ...
Parameter with default value
```

```
$ def f(*, key): ...
Keyword-only parameter
```

```
$ def f(pos, /, normal): ...
Positional-only parameter (/)
```

```
$ lambda x: x * 2
Anonymous one-expression function
```

```
$ def gen(): yield x
Generator function - yields values
```

```
$ yield from sub_gen()
Delegate to sub-generator
```

```
$ def f(x: int) -> str: ...
Function with type annotations
```

```
$ return a, b # returns tuple
Return multiple values as tuple
```

```
$ def f(a, b, /): ...
All positional-only params
```

► CLASSES

```
$ class Dog: ...
Define a class
```

```
$ def __init__(self, name): ...
Constructor / initializer
```

```
$ self.name = name
Instance attribute assignment
```

```
$ class Poodle(Dog): ...
Inheritance from Dog
```

```
$ super().__init__(name)
Call parent class constructor
```

```
$ @classmethod def create(cls):
Class method - receives cls
```

```
$ @staticmethod def helper():
Static method - no self/cls
```

```
$ @property def age(self): ...
Read-only computed property
```

```
$ def __str__(self): ...
Human-readable string repr
```

```
$ def __repr__(self): ...
Unambiguous developer repr
```

```
$ def __len__(self): ...
Support len() on instance
```

```
$ def __eq__(self, other): ...
Equality comparison operator
```

```
$ from dataclasses import dataclass
Auto-generate boilerplate
```

```
$ from abc import ABC, abstractmethod
Abstract base class support
```

► EXCEPTIONS

```
$ try: ... except ValueError: ...
Catch a specific exception
```

```
$ except (TypeError, KeyError): ...
Catch multiple exception types
```

```
$ except Exception as e: ...
Catch any exception, bind to e
```

```
$ else: ...
Runs if no exception was raised
```

```
$ finally: ...
Always runs (cleanup)
```

```
$ raise ValueError("bad value")
Raise an exception explicitly
```

```
$ raise RuntimeError from e
Chain exceptions (cause)
```

```
$ class MyErr(Exception): pass
Define a custom exception class
```

```
$ BaseException -> Exception -> ...
Built-in exception hierarchy
```

```
$ from contextlib import suppress
Silently ignore an exception
```

```
$ with suppress(FileNotFoundError):
Context manager exception ignore
```

► FILE I/O

```
$ open("f.txt", "r") # modes: r,w,a,b
Open file - default read text
```

```
$ with open("f") as fh: data=fh.read()
Read entire file safely
```

```
$ fh.readlines() fh.readline()
Read all lines / one line
```

```
$ fh.write("text") fh.writelines()
Write string / list of strings
```

```
$ from pathlib import Path
OO filesystem paths (3.4+)
```

```
$ Path("dir").mkdir(parents=True)
Create directory tree
```

```
$ list(Path(".").glob("*.py"))
Glob files by pattern
```

```
$ import shutil; shutil.copy(s, d)
Copy file from src to dst
```

```
$ import json; json.load(fh)
Deserialize JSON from file
```

```
$ json.dump(obj, fh, indent=2)
Serialize object to JSON file
```

```
$ import csv; csv.reader(fh)
Iterate CSV rows as lists
```

```
$ csv.DictReader(fh)
CSV rows as dicts (header keys)
```

```
$ import pickle; pickle.dump(o, fh)
Serialize Python object to file
```

```
$ os.path.exists(p) os.path.join()
Classic path utilities
```

► COMPREHENSIONS & GENERATORS

```
$ [x**2 for x in range(10)]
List comprehension
```

```
$ {k: v for k, v in pairs}
Dict comprehension
```

```
$ {x for x in lst}
Set comprehension
```

```
$ (x**2 for x in range(10))
Generator expression (lazy)
```

```
$ def gen(): yield x
Generator function
```

```
$ next(gen_obj)
Advance generator by one step
```

```
$ from itertools import chain
Chain multiple iterables
```

```
$ from itertools import islice
Lazy slice of an iterator
```

```
$ from itertools import product
Cartesian product of iterables
```

```
$ from itertools import combinations
r-length combinations
```

```
$ from itertools import permutations
r-length permutations
```

```
$ from itertools import groupby
Group consecutive elements
```

► MODULES & PACKAGES

```
$ import os import sys
Import standard library modules
```

```
$ from os import path, getcwd
Import specific names
```

```
$ import numpy as np
Import with alias
```

```
$ __all__ = ["func1", "Class1"]
Declare public API of module
```

```
$ if __name__ == "__main__": ...
Guard: only run as main script
```

```
$ pip install requests
Install third-party package
```

```
$ python -m venv .venv
Create a virtual environment
```

```
$ pip freeze > requirements.txt
Export installed packages
```

```
$ pip install -r requirements.txt
Install from requirements file
```

```
$ sys.path.append("/my/dir")
Add directory to import search path
```

```
$ importlib.import_module(name)
Dynamic import by string name
```

► CONCURRENCY

```
$ import threading
OS-level threads module
```

```
$ t = threading.Thread(target=fn)
Create a thread
```

```
$ t.start() t.join()
Start thread / wait for finish
```

```
$ import multiprocessing as mp
True parallelism (bypasses GIL)
```

```
$ p = mp.Process(target=fn)
Create a subprocess
```

```
$ import asyncio
Event-loop based concurrency
```

```
$ asyncio.run(main())
Run top-level async coroutine
```

```
$ async def fetch(): ...
Define a coroutine function
```

```
$ result = await coro()
Await a coroutine
```

```
$ asyncio.gather(c1, c2)
Run coroutines concurrently
```

```
$ from concurrent.futures import ...
ThreadPoolExecutor / Process
```

```
$ # GIL limits CPU threads; use mp
GIL note for CPU-bound work
```

► BUILT-INS

```
$ len(x) range(n) enumerate(x)
Length / range / indexed iter
```

```
$ zip(a,b) map(fn,it) filter(fn,it)
Combine / transform iterables
```

```
$ sorted(x) reversed(x)
Sort / reverse (return iterator)
```

```
$ any(it) all(it)
True if any / all items truthy
```

```
$ sum(it) min(it) max(it)
Aggregate numeric functions
```

```
$ abs(x) round(x, n) pow(x, y)
Math operations
```

```
$ print(*args, sep, end, file)
Print to stdout (or file)
```

```
$ input("prompt") # returns str
Read line from stdin
```

```
$ open(path, mode) # see File I/O
Open file object
```

```
$ type(x) isinstance(x, T)
Type inspection
```

```
$ dir(obj) help(obj)
List attributes / show docs
```

```
$ id(x) hash(x)
Object identity / hash value
```

```
$ repr(x) str(x)
Developer / user string repr
```

```
$ vars(obj) getattr(obj, name)
Attribute introspection
```

▶ DECORATORS & CONTEXT MANAGERS

```
$ def my_dec(fn): @wraps(fn)
Decorator preserving metadata
```

```
$ from functools import wraps
Copy wrapped function metadata
```

```
$ @property # read-only attr
Property decorator on getter
```

```
$ @x.setter # write property
Setter for @property
```

```
$ from functools import cache
Memoize with unbounded cache (3.9+)
```

```
$ from functools import lru_cache
Memoize with max-size LRU cache
```

```
$ @lru_cache(maxsize=128)
Apply LRU cache to function
```

```
$ from contextlib import contextmanager
Turn generator into ctx mgr
```

```
$ @contextmanager def cm(): yield
Yield-based context manager
```

```
$ class CM: def __enter__(self):
Class-based context manager
```

```
$ def __exit__(self, *exc): ...
__exit__ handles exceptions
```

```
$ with open(f) as fh: ...
Use context manager with with
```

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